SHEEL SHAH

sheelshah030@gmail.com | Portfolio | GitHub | YouTube

EDUCATION

Northern Virginia Community College (Dual Enrollment)

Associates Degree, Computer Science. GPA: 4.0/4.0

Arlington Career Center - Arlington Tech High School

Advanced Studies Diploma. GPA: 4.4079

• Arlington Tech is a project-based learning high school program that prepares students for the workplace by teaching collaborative problem-solving through real world applicable projects.

EXPERIENCE

Database Intern: Stratus Technology Integration Services LLC

- •As part of a high school Capstone program, working as a subcontractor of General Dynamics IT.
- •Currently working on preparing a database of common security vulnerabilities.

Software Developer: Sugar Labs

- •Contributed to MusicBlocks, an educational platform that introduces children to mathematics and computation through music.
- •Used TypeScript to implement basic synthesizer support, enabling the playback of individual notes and groups of notes in scales.

Research Assistant | *Texas A&M University: Marine Biology*

- •Co-author in published paper in Marine Mammal Science Journal utilizes computer vision-assisted photogrammetry and three-dimensional modeling techniques to develop non-invasive methods for studying marine mammals.
- Developed a machine learning model to accurately measure dimensions of marine mammals from images, significantly advancing research in non-invasive methods for estimating the body mass of megafauna.

Project Developer | *Carnegie Mellon University: Heinz College*

• Developed a dynamic AI-driven Tic-tac-toe grid using Monte Carlo Tree Search for a Carnegie Mellon master's course, earning accolades for advanced AI application and strong work ethic.

ML Developer | Arjuna Solutions

- Developed multiple machine learning and AI models to refine fundraising strategies for nonprofit organizations, determining optimal donation requests and timing based on diverse datasets.
- Analyzed varied donor datasets at Arjuna Consulting, uncovering key correlations to guide strategic decision-making and enhance fundraising effectiveness.

PROJECTS

Object Detection Launcher

- Developing an automated targeting system using the YOLO algorithm, integrating multisensor data (depth, RGB, motion) for real-time servo adjustments and a pressurized oxygen launch mechanism.
- •Interfaced system components, including all sensors, with a Raspberry Pi to calculate panning and servo adjustments for an automated targeting system using the YOLO algorithm.

Lunar Terrain Visualization

Aim to visualize the darkside of the moon.

- Developed a 3D visualization of the moon's dark side by converting raw terrain data (latitude and longitude) into Cartesian coordinates, transforming these into PNG formats, and integrating with the Ursina game engine for dynamic rendering.
- Presented this project at PyCon 2024, showcasing its application to a professional audience of Python developers.

Dijkstra Algorithm Implementation

• Programmed a pathfinding algorithm to determine the shortest paths in mazes, with functionality allowing users to dynamically adjust maze sizes.

Sep 2022 – Nov 2023

Jul 2023 – Aug 2023

Jun 2022 – Aug 2022

May 2024 – Present

Sept 2021 – Present

Aug 2024 – Present

Jan 2022 – September 2023

Sep 2023 – Dec 2023

Sept 2021 - Present

Jun 2020

Fire alarm using Arduino

Aim to build a comprehensive <u>fire alarm system</u>, integrating fire detection with visual and auditory alerts.

•Designed and implemented a fire detection circuit using an Arduino as the central controller; incorporated a flame sensor for fire detection, a piezo buzzer for high-frequency sound emission, and an LED indicator for visual confirmation.

TECHNICAL SKILLS

- •Languages: JavaScript, TypeScript, C, C++, Java, Python, HTML, CSS.
- Tools & Frameworks: Django Rest Framework, Git, GitHub, LaTeX, NumPy, Pandas, TensorFlow, Keras, Matplotlib, Seaborn, PyTorch, Pygame, DaVinci Resolve, Arduino, Raspberry Pi.

EXTRACURRICULAR ACTIVITIES

High School Computer Science Club | Founder

•Founded and led a diverse coding club at my high school, aimed at participating in competitive coding events. Boosted student interest in computer science, leading to more enrollments in courses and participation in coding competitions.

National Honor Society | Vice President

- •Completed 25 service hours in 2024.
- •Co-organizing Arlington Public School's inaugural High School Programming Contest in January 2025.
- Arlington Soccer Association | Leadership Council Member
- •Engaged with senior leadership to represent player perspectives, influencing club policies.
- •Organized a 'Soccerthon' raising \$40,000, player clinics, and a safety awareness video addressing abuse and bullying of student referees.
- Soccer player since kindergarten, including travel soccer from 2014 through 2022.

Recognition

- Speaker at <u>SETDA Leadership Summit and Ed Forum</u> October 27-30, 2024 Arlington, VA on Using Technology to Solve Community Problems
- •Honor Roll, Arlington Public Schools, 2015 2024 (every year)
- •2nd place in Python Programming at the Wakefield Tech Expo, 2023
- •Certificate of Completion from The AI Scholars Program by Inspirit AI, 2023
- Featured in a local news show (Arlington TV) in a video on Arlington Tech High School, November 2023
- Featured in an article titled "What Exactly is Arlington Tech" by the Arlington Magazine, December 2022
- •Arlington Tech High School Technical Achievement Award for Dual Enrolled (DE) Computer Programming, 2021-2022 and 2022-2023
- Arlington Tech High School Academic Merit Award, Arlington Tech, 2021-2022
- •2nd place in The Northern Virginia Regional <u>Virtual Science & Engineering Fair</u> for Physics and Astronomy, 2020-2021
- •Distinguished Achievement 3rd Place Award (<u>Science Fair</u>), Commissioned Officers' Association of the U.S. Public Health Service, 2020-2021

Other

- •Competitive table tennis player (rated 1,800).
- Table tennis camp counselor at Fairfax County, VA (August 2024)
- Guitar player since fourth grade.

Sep 2021-Present

Mar 2024-Present

Mar 2022 - Sept 2023